
7-A-SIDE SOCCER (M/W) ***Rules & Regulations***

1. Laws of the Game

The competition shall be conducted in accordance with the Football Association of Singapore and the International Football Association (IFA) Rules and Regulations as well as the General Rules and Regulations of the NUS Inter-Faculty Games (IFG).

In the event of any dispute, the NUS IFG General Rules and Regulations approved by the IFG Council shall supersede any relevant international sports laws.

2. Player Eligibility

Refer to Rule 5 for player eligibility in the NUS IFG General Rules and Regulations.

3. Registration of Players

3.1. Respective Faculty Sports Directors must confirm participation by submitting the General Participation Form to the NUS Students' Sports Club before the stipulated deadline found on the form.

3.2. **Participation** shall be confirmed with the hosting faculty at least **14 days** before the commencement of the competition (Meaning 14 days before the first match of that sport regardless of which faculty is playing first).

3.3. Respective Faculty Sports Directors must submit the **Team Registration Form** to hosting faculty and the NUS Students' Sports Club at least **7 days** before the commencement of the competition (Meaning 7 days before the first match of that sport regardless of which faculty is playing first).

3.4. Each team may register a minimum of 7 players and a maximum of 16 players. Each faculty may send a maximum of 1 team.

3.5. Registration must be finalised before the commencement of the competition. No substitutions or additions will be permitted after the commencement of the competition.

4. Prizes

Medals will be awarded to the players of the top 3 teams. In addition, the champion team shall be awarded a champion trophy and banner.

5. Competition Rules

5.1. Submission of Line-Up

5.1.1. The team must submit the complete official line up of up to a maximum of 16 players to the hosting faculty convenor at least 10 minutes before the scheduled time of play. No changes will be accepted once the team line-up has been submitted.

5.1.2. Each team is allowed a maximum of **2** Varsity Athletes. Teams are allowed to field only **1** Varsity Athlete at any time on court during every match.

5.2. Definitions

5.2.1. A match refers to a contest between 2 teams (faculties).

5.2.2. Each match consists of 2 halves.

5.3. Competition Format

5.3.1. **In the event of 7 and less participating teams**, a single round robin format will be played, from which the top 3 teams would be decided based on league points scored (Refer to 5.4). There will be no Semi-Finals or Finals.

5.3.2. **In the event of 8 and more participating teams**, a preliminary group round robin format will be played. The top 2 teams from each group with the highest league points will proceed on to the Semi-Finals.

5.3.2.1. The Semi-Finals shall be played as follows:

Group A 1st position	VS	Group B 2nd position
Group B 1st position	VS	Group A 2nd position

The **winners of the Semi-Finals** will play in the Finals. The other 2 teams will play for 3rd and 4th placing.

5.3.2.2. The placing of the 1st to 4th teams will be determined by their finishing position after the Semi-Finals, Finals and 3rd Place matches. The remaining teams will be placed according to league points scored.

5.4. League Points

5.4.1. Points will be awarded in the following scenarios:

Win:	3 league points to the winning team of each match.
Loss:	0 league points to the losing team of each match.
Tie:	1 league point to each team.

Walkover: **3-0 points** for the entire match will be awarded in favour of the non-offending team, who will be declared winner of the match (Refer to 5.10).

5.5. Match Format

5.5.1. Matches will be held in a 7 v 7 format.

5.5.2. **Preliminary Rounds & Single Round Robin Format**

5.5.2.1. Each match will be played with 2 halves of 10 minutes each, with an interval break of 2 minutes between each half.

5.5.2.2. In the event of a tie, 1 league point will be awarded to each team.

5.5.3. **Semi-Finals, Finals & 3rd Place Match**

5.5.3.1. Each match will be played with 2 halves of 10 minutes each, with an interval break of 2 minutes between each half.

5.5.3.2. In the event of a tie, teams will proceed straight into a best of 5 (BO5) penalty shootout. If required, teams will then proceed to sudden death to determine the winning team.

5.6. Substitution

- 5.6.1. Any number of players from the registered list may be substituted during the match.
 - 5.6.1.1. Any player can be substituted in regardless of whether they've been substituted in before. However, the referee must be informed about the substitution.
 - 5.6.1.2. Failure to do so will result in the change of possession of the ball if the possession is the offending team; or
 - 5.6.1.3. In the event that the offending team do not have the possession of the ball, a yellow card will be given to the player that was substituted in.

5.7. Penalties

- 5.7.1. Two yellow cards received within one match will result in the player having a red card **and** having to sit out in the next 3 matches.
- 5.7.2. A red card will sit the player out for the next 3 matches.
- 5.7.3. If the send-off was a result of violent (or other unacceptable) conduct, further suspension / punishment / disqualification could be issued to the player, or players.
- 5.7.4. Referees will take note of the carded offences during the match and submit to the organiser after the match. This will then be compiled and the organiser will ensure that the affected player/players sit out the relevant matches.

5.8. League Ties

- 5.8.1. Should there be a tie in league points between 2 teams, the winner of the match between the 2 teams concerned shall be awarded the higher placing.
 - 5.8.1.1. If that match ended in a draw, the team with a higher goal difference, for and against, among all the teams in the same group, shall be awarded the higher placing
 - 5.8.1.2. If there is a tie in goal difference, the team with a higher goal average shall be awarded the higher placing
 - 5.8.1.3. If there is a tie in goal average, the team scoring more goals in total shall be awarded the higher placing
- 5.8.2. Should there be a tie in league points between more than 2 teams, the team with a higher goal difference, for and against, among all the teams in the same group, shall be awarded the higher placing.
 - 5.8.2.1. If there is a tie in goal difference, the team with a higher goal average shall be awarded the higher placing
 - 5.8.2.2. If there is a tie in goal average, the team scoring more goals in total shall be awarded the higher placing.
- 5.8.3. If a tie persists in the following scenarios:
 - 5.8.3.1. If 2 teams are tied for a Semi-Finals spot, they will play a penalty shootout. The penalty competition will be best of 3 (BO3), followed by sudden death, if required.

- 5.8.3.2. If more than 2 teams are contending for spot(s) in the Semi-Finals, the affected teams will play a sudden death penalty shootout, round robin style. The team with the most wins will qualify for the Semi-Finals. Teams still affected by ties will repeat this stage.

5.9. Equipment

- 5.9.1. Competition balls will be provided by the IFG Council.

5.10. Walkover and Disqualification

- 5.10.1. If a team concedes to a walkover or is disqualified, the non-offending team will be awarded a score of 3 for the entire match. The offending team will be awarded a score of 0.
- 5.10.2. In the event that a team has been found to partake in or committed, including but not limited to, dishonest behaviour such as cheating, fielding ineligible players, and/or similar breaches of integrity, the IFG Council reserves the right to disqualify the team from the competition and/or impose the relevant penalties on the team.
- 5.10.3. Refer to Rules 8 and 9 for no-shows and walkovers in the NUS IFG General Rules and Regulations.

6. Attire

Refer to Rule 11 for attire in the NUS IFG General Rules and Regulations.

7. General

All matches will be played with 1 main referee, 1 assistant referee and no linesman in half the original field size.

8. Official Calls

8.1. In all matches, all faculties shall abide by the decisions of the Match Officials.

8.2. The IFG Council will be the rightful and final adjudicators of all protests and disputes.

9. Alterations and Amendments

The IFG Council reserves the right to change or alter these Rules and Regulations given any unusual or extraordinary circumstances at its discretion and will inform all teams of any amendments accordingly.

END




Approved by:

Office of Student Affairs
27 July 2022

IFA R&R (2021/2022): https://fas-org-sg.s3.ap-southeast-1.amazonaws.com/wp-content/uploads/2021/08/06120651/Laws-of-the-Game-2021_22.pdf

Acknowledgement

The above Rules & Regulations for IFG 22 has been read and checked by:

 	
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